

SMBA SPUDS BASKETBALL GAME PLAY RULES

(Revised March 2012)

FIBA rules are used with the following exceptions/amendments

Teams will Play 4 on 4 Basketball

1. BASKETS

The baskets shall be 8 feet above the floor.

2. BALL

Spuds shall play with a No. 5 ball that shall be provided by the home team.

3. PLAYING TIME

Games shall consist of five shifts in each half. Each shift shall be 4-minutes long followed by a 30-second second substitution break. Teams change ends at half time.

4. SUBSTITUTION

Substitutions are allowed only at the end of each shift or because of injury. Every player must have equal playing time.

5. BEGINNING OF GAME

The game shall be started with a jump ball. Every subsequent shift shall begin with alternating possession.

6. THROW-IN

On all throw-ins, the defensive player must be 1 meter from the line (hands and feet). The referee will not handle the ball in the backcourt.

7. THREE/FIVE SECOND RULE

Is not applicable as there are no time violations.

8. BALL RETURNED TO BACK COURT

No back over.

9. FREE THROWS

There are no shooting fouls or bonus.

10. HELD BALLS

The ball is awarded to the defense at the side.

11. TIME-OUTS

There shall be no time-outs allowed.

12. NO ZONES, PRESSES, DOUBLE TEAMING or Screening

A press is playing defense in the back court. Once a team has clear possession (including out of bounds possession), the opposing team must retreat over half. Once the offensive team crosses into their front court, defensive play is permitted by the opposing team. The ball cannot be taken into the backcourt to stop defensive play. Man-to-man defense must be played. There shall be no double teaming at any time. **There shall be no screening in Spuds.**

13. COACHES ACT AS REFEREES

Cooperation between coaches is expected.